As per NEP 2020

BCA (Bachelor of Computer Application)

(Effective from Academic Year 2024-2025 onwards)



Pandit Deendayal Upadhyaya Shekhawati University Sikar (Rajasthan) 307026

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Shekhawati University,

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(CBCS) As per the NEP 2020 (Semester I to IV) W.e.f.theAcademicSession2024-25 Discipline: BCA

Faculty: Computer Science

Course title			Credit	distributio course	on of the	Eligibility
Course true	Credits	Course Code	Lecture	Tutorial	Practical/ Practice	criteria
Semester I						
Programming in C	DSC(4)	24BCA5101T	3	0	0	
Programming in C Lab	DSC(2)	24BCA5101P	0	0	1	
Web Application Developmen	t DSC(4)	24BCA5102T	3	0	0	
Web Application Development Lab	DSC(2)	24BCA5102P	0	0	1	
Computer Fundamentals& Office Management Tools	DSC(4)	24BCA5103T	3	0	0	
Office Management Tools Lab	DSC(2)	24BCA5103P	0	0	1	
Semester II						
Operating Systems	DSC(4)	24BCA5201T	3	0	0	
Operating Systems Lab	DSC(2)	24BCA5201P	0	0	200 1	
Database Management Systems	DSC(4)	24BCA5202T	3	0	0	
DBMS Lab	DSC(2)	24BCA5202P	0	0	1	
Computer Organization & Architecture	DSC(6)	24BCA5203T	4	0	0	10+2 from any
Semester III						recognized
Data Structures and Algorithms	DSC(4)	24BCA6301T	3	0	0	Board
Data Structures Lab Using	DSC(2)	24BCA6301P	0	0	1	
Object Oriented Programming Chrough C++	DSC(4)	24BCA6302T	3	0	0	
OOP Lab	DSC(2)	24BCA6302P	0	0		
Networking Technologies	DSC(6)	24BCA6303T	4		1	
Semester IV	-00(0)	2+BCA03031	-	0	0	
HP Programming	DSC(4)	24BCA6401T	3	0		
HP Lab	DSC(2)	24BCA6401P		0	0	
Object Oriented Concepts	DSC(2)		0	0	1	
Ising Java Programming	DSC(4)	24BCA6402T	3	0	0	
ava Lab	DSC(2)	24BCA6402P	0	0	1	
Mathematics & Statistics	DSC(6)	24BCA6403T	4	0	0	



Semester I

Course Title:	Programming in C	Course Code
Unit I	Basic concepts of Programming languages, Programming Domains, Language Evaluation criteria and language categories, Evolution of major programming languages. Describing syntax and semantics, formal methods of describing syntax, Pseudo code, Design of Algorithm & Flowchart.	24BCA5101
Unit II	structure and execution of C programs, constants, variables, and data types, Various type of declarations, operators types and expressions, evaluation of expressions, operator precedence and associability. Managing input and output operations, decision making and branching. Iteration: while, dowhile, for loop, nested loops, break continue, go to statements.	10
Unit III	Array and String: One-dimensional array and their declaration and initialization, two-dimensional arrays and their initializations, character arrays (One and Two dimensional), reading and writing strings, string - handling functions. Functions: Need and elements for user —defined functions, definition of functions, return values and their types, function calls and declaration, recursion, parameter passing, passing arrays and strings to functions, the scope, visibility and life time of variables.	10
Unit IV	Understanding Pointers: Accessing the address of a variable, declaration and initialization of pointer variables, accessing a variable through its pointer, pointers and arrays, pointers and function arguments, functions returning pointers. Structures and Unions: Defining structure, declaring structure variable and accessing structure members, initialization of structure, operation on individual members, and array of structures, union, size of structure.	9
leference B	Books:	
1	Balagurusamy E; Programming in ANSI C. F. G. F. A. G.	
		,2011.
	Deller HM & Deitel JP: C How to program: 5th Ed. D.	
4	GottfriedB; Programming with C: SchaumQutlines; Mc Graw Hill E	Market Street

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Course Title:	Programming in C Lab	Course Code
	Content: Recommended exercises	24BCA51011
	1. Part A:	
	2. Program to read radius of a circle and to find3. Program to read three numbers and find the last	area and circumference
	3. Program to read three numbers and find the bit. 4. Program to demonstrate library 6	iggest of three
	4. Program to demonstrate library functions in m5. Program to check for prime	ath.h
	6. Program to generate n primes	
	7. Program to read a number, find the sum of the number and check it for palindrame	
	number and check it for palindrome	digits, reverse the
	o. Program to read numbers from book	nuonale (11 d
	presses 999 and to find the sum of only positiv	e numbers
		Splay appropriate
	message (Demonstration of else-if ladder)	1) appropriate
	10. Program to find the roots of quadratic equation switch Case statement)	(demonstration of
	11. Program to read marks sooned to	
	11. Program to read marks scored by n students and marks (Demonstration of single dimensional art	d find the average of
	12. Program to remove Duplicate Floresti	ray)
		Matrices Matrices
	15. Program to find the length of a string without us 16. Program to demonstrate string function.	sing built in function
	16. Program to demonstrate string functions. 17. Program to demonstrate pointers in C	- remetion
	18. Program to check a number form	
	18. Program to check a number for prime by definin 19. Program to read, display and to find the trace of 20. Program to read, display and add two	g isprime() function
	20. Program to read, display and add two	a square matrix
		matrices using functions
	22. Program to read a string and to find the number of vowels, consonants, spaces and spacial at	of alphabets, digits
	vowels, consonants, spaces and special character	S
	24. Program to Swan Two Numbers weight	
	25. Flogram to demonstrate student structure to read	0 1: 1
	n students.	& display records of
	26. Program to demonstrate the difference between s	

Course Title:	Web Application Development	Course Code:
Unit I	The Internet – Basic of internet, file transfer, telnet, usenet, gopher, wais, Archie and veronica. Introduction to Internet Protocols-, HTTP, FTP, SMTP protocols. World Wide Web: Elements of the Web, Web browser and its architecture, The web server, the proxy server, Microsoft internet explorer, viewing pages with a browser, using a browser for Mail, News and chat, Security and Privacy issues (cookies, firewalls, Data Security, executable Applets and scripts, blocking system).	

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Unit II	HTML Fundamentals: Introduction to HTML, HTML Elements, HTML Semantics, HTML 5 Doc Types, New Structure Tags, Section, Nav, Article, Aside, Header, Footer, HTML Attributes, Headings, Paragraphs, Styles, Quotations, Blocks, Classes, Layout, Iframes, Creating HTML Pages, incorporating Horizontal Rules and Graphical Elements, Hyper-links, Creating HTML Tables, Creating HTML Forms, HTML and Image Techniques, HTML and Page, Development of Website and Webpage (Planning, Navigation and Themes, Elements of a Web page, steps of creating a site, publishing and publicizing site structuring web site.	10
Unit III	Cascading Style Sheets: Understanding Style Sheets, CSS Syntax and Applying Style Sheets to HTML document, Developing Style Sheets: inline, internal and external. CSS Selectors, <div> tag, Using class and ID, Styling Backgrounds, Styling borders, Styling Text, Styling Fonts, Styling Links, Styling Lists, Styling Tables, Margin, Flex and Grids. Bootstrap & Web page design: CMS, Banks of CMS, Joomla/wordpress-Installation, Design and development of websites.</div>	9
Unit IV	Java script: Introduction to scripting language, Client Side Scripting, memory concepts, arithmetic decision making. Java script control structures, Java script functions, JS Popup Boxes, events, program modules in java script, function definitions duration of identifiers, scope rules, Controlling Programming Flow, recursion java script global functions. Arrays handling in Java script, The Java Script Object Model, Developing Interactive Forms, Validation of Forms, Cookies and Java Script Security Controlling Frames in Java Script, Client – Side Java Script Custom.	10
Reference 1	Books:	
1	The Colete eference: HTML & XHTML: Thomas A Powel 4th Land	
2	Mastering HTML 4.0 by Deborah S.Ray an Eric J.Ray From BPB	
3	Wastering Java Script RPR publication	
4	Internet and web technology by Raj Kamal, TMH Publication 2. Steve	- I I 1
5	The Complete Perference Level C. Steve	nHolzner,
3	The Complete Reference Java Scripts,, TataMcGraw – Hill,3rdEdn.	

Course Title:	Web Application Development Lab	Course Code:
	HTML: 1. Basics Elements & Attributes, HTML Fo 2. Images, Tables, Forms Elements 3. HTML5 Audio and Video, HTML5 Input 4. CSS Syntax, CSS Attribute Selectors 5. CSS properties: Fonts, Background, Colo 6. CSS Box Model, Display, Opacity, Float, 7. CSS Layout, CSS Navigation Bar	Types & Attributes rs, Links, Lists, Clear
	8. CSS Rounded Corners, CSS Border Image	es, CSS Animations

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JavaScript:
 Displaying Output, Declaring Variables, Operators, Arithmetic, Data Types, Assignment, JavaScript Functions, Booleans, Comparisons, Conditional JavaScript Switch, Loops, Break, Type, JavaScript Objects, Scope, Strings and String Methods Numbers and Number Methods, Math, JavaScript Dates: Formats and Methods JavaScript Events, JavaScript, JavaScript Forms (API and Validation), Objects, JavaScript Functions, JavaScript DOM, JavaScript Validation, Browser BOM

Course Title:	Computer Fundamentals & Office Management Tools	Course Code:
Unit I	Evolution of computers, generation of computers, Block diagram of computer & role of each block, classification of computers. Input and Output Devices Primary and Secondary Memory: Memory hierarchy, Random access memory (RAM), types of RAM, Read only memory (ROM), types of ROM. Classification of secondary storage devices, magnetic tape, magnetic disk, optical disk. Number Systems: Introduction to number system, Binary, Octal, Hexadecimal, conversion between number bases, Arithmetic operations on binary numbers, Alphanumeric- BCD, EBCDIC, ASCII, Unicode.	10
Unit II	Computer Software: software categories, system software, application software, utility software. Classification of system software, Computer Languages: Introduction, classification of programming languages, generations of programming languages, features of a good programming language. Internet Basics: Introduction, Features of Internet, Internet applications, Services of Internet, Logical and Physical addresses, Internet Service Providers, Domain Name System. Web Basics: Introduction to Web, Web browsers, http/https, URL	
Unit III	MS Word: Word processing, MS-Word features, creating saving and opening documents in Word, interface, toolbars, ruler, menus, keyboard shortcut, editing, previewing, printing & formatting a document, advance features of MS Word, find & replace, using thesaurus, mail merge, handling graphics, tables, converting a Word document into various formats like-text, rich text format, Word perfect, etc. MS Excel: Worksheet basics, creating worksheet, entering data	9

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	into worksheet, data, text, dates, alphanumeric values saving & quitting worksheet, opening and moving around in an existing worksheet, Toolbars and menus, Keyboard shortcuts, working with single and multiple workbook, working with formula & cell referencing, Auto sum, coping formulas, absolute and relative addressing, formatting of worksheet, previewing & printing worksheet, Graphs and Charts, Database, macros, multiple worksheets- concepts.	
Unit IV	Power Point: Creating and viewing a presentation, managing Slide Shows, navigating through a presentation, using hyperlinks, advanced navigation with action setting and action buttons, organizing formats with MasterSlides, applying and modifying designs, adding graphics, multimedia and special effects. Microsoft Access: Planning a database (tables, queries, forms, reports), creating and editing database, customizing tables, linking tables, designing and using forms, modifying database structure, Sorting and Indexing database, querying a database and generating reports.	10
Reference I	Books:	
1	Sanjay Saxena: A First Course in Control of the Course in Course i	
2	Computer Fundamentals by P.K. Sinha, BPB Publication.	15,000 520 11
3	Computer Fundamentals and Programming in, Reema Thareja, OXFOR) University Press.)
4	Microsoft; 2007/2010 Microsoft Office System DVV	
	WILCIUSUIT WILCTOCOTT () THE CO. CO. C.	
	MS-Office, Dr.S.S.Shrivastava, Published by Laxmi Publication. Office 2019:In Easy Steps MichalPrice, PRP Delivery Property of the Property o	

Title:	Office Management Tools Lab	Course Code
	Content: Recommended exercises based on Word E. J. P.	24BCA5103
	Point and Access.	



Semester II

Cours Title:	Operating Systems	Course Code
Unit I	Concepts: Operation System & its need, functions of OS, Types of OS: Simple Batch Systems, Multiprogrammed Batched Systems, Time-Sharing Systems, Parallel Systems, Distributed Systems and Real-Time Systems. Operating-System Structures: System Components, Operating System Services, System Calls, System Structure, Virtual Machines, Process Management.	
Unit II	CPU Scheduling Algorithms: Basic Concepts, Scheduling Criteria, FCFS, SJF, Priority, Round-Robin, Multilevel Queue, Multilevel Feedback Queue, Multiple-Processor Scheduling. Process Synchronization & Deadlocks: The Critical section problem, synchronization hardware semaphores, Classical problems of synchronization, Critical regions, System Model, Deadlock Characterization, Methods for Handling Deadlocks, Deadlock Prevention, Deadlock Avoidance, Deadlock Detection and Recovery from Deadlock.	11
Unit III	Physical Address space, Swapping, Contiguous allocation (fragmentation), Paging, Segmentation. Virtual Memory, Demand Paging, Page-replacement Algorithms (FIFO, Optimal, LRU, Counting). File Management: File Concepts (Operations & Attributes), Access Methods, Directory Structure, File System Structure, Allocation Methods (Contiguous Allocation, Linked Allocation, Indexed Allocation). Device Management: General device characteristics, device controllers, device drivers, Interrupts Driven I/O, Memory Mapped I/O, Direct Memory.	10
Unit IV	Introduction to Linux, Evolution of Linux, Linux Architecture, Linux file system (inode, Super block, Mounting and Unmounting), Essential Linux Commands and Shell Scripts (Internal and External Commands), Kernel, Process Management in Linux.	7
1	A. Silbersachatz and D. C. L.: 412	
2	A. Silbersachatz and P. Galvin, "Operating System Concepts", Addi Wesley, 5th Ed., 2001. Gary Nutt: Operating States and P. Galvin, "Operating System Concepts", Addi	son-
	Gary Nutt: Operating Systems-A Modern Perspective (Second Edition Pearson Education, 2000.	on),
	Tanenbaum A.S., Modern Operating Systems, PHI Publ.	

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4	PetersonRichard, "The Complete Reference Linux "Tata McGraw Hill.
5	SimitabhaDas "Unix/Linux C. SimitabhaDas "Unix/Linux C. SimitabhaDas "Unix/Linux C.
6	SimitabhaDas, "Unix/Linux Concepts & Applications". Tata McGraw Hill. AchyutS.Godbole: Operating Systems, Tata McGraw Hill Publishing Company Limited, 2000.
7	HarveyM.Deitel, Operating Systems, Pearson Education, 2001

Title: Teaching Hr./	Operating Systems Lab Week :4	Course Code: 24BCA5201P
	Content: Recommended exercises 1. Settings and configurations of Linux. 2. To learn directory navigation in Linux-like 3. To practice Linux commands. 4. Practice pattern matching commands. 5. Practice file editing with vi/nano. 6. Shell script to demonstrate application prog	

Course Title:	tle: Database Management Systems Cou	
Unit I	Database System Concepts & Architecture: Overview of DBMS, Basic DBMS terminology, data base system v/s file system, Advantages and dis-advantages of DBMS, Coded rules, data independence. Architecture of a DBMS, Schemas, Instances, Database Languages, Database Administrator, Data Models.	
Unit II	Model: ER model concepts, notation for ER diagram, mapping constraints, keys, Concepts of Super Key, candidate key, primary key, Generalization, aggregation. Relational Model: Concepts, Constraints, Languages, Relational database design by ER & EER mapping, Relational algebra relational calculus. Relational Algebra, Fundamental operations of Relational Algebra.	
Unit III	Database Design: Functional dependencies, loss less decomposition, Normalization: 1-NF, 2-NF,3-NF and BCNF. Transaction Management: Transactions: Concepts, ACID Properties, States Of Transaction, Serializability, Isolation, Checkpoints, Deadlock Handling. Recovery System & Security: Failure Classifications, Recovery & Atomicity, Log Base Recovery, Recovery with Concurrent Transactions, Introduction to Security & Authorization.	12

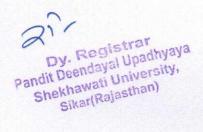


Unit IV	Introduction to SQL: Characteristics of SQL, Advantages of SQL, SQL data types and literals, Types of SQL commands, SQL operators and their procedure, Tables, views and indexes, Queries and sub queries, Aggregate functions, insert, update and delete operations, Joins, Unions, Intersection, Minus in SQL.	8
Reference	Books:	
1	KorthHF and Silberschotog A. G.	137
2	Hill,2010 Leon, and Leon, SQL Tata McGraw Hill Pub. Co. Ltd. IvanBayross; SQL/PL 4thEdn: BPB,2009	**
3	NavatheS.B.ElmasriR,; Fundamentals of Database Systems, Fifth Edit: Pearson 2011.	On
4	Ramakrishan and Gharke, Database Management Systems, 3 rd Ed, Tata McGraw Hill, 2007.	———
5	Leon, and Leon, SQL Tata McGraw Hill Pub. Co. Ltd.	
6	Singh S.K.; Database Systems; I Edition; Pearson, 2006.	

Title:	DBMS Lab	Course Code
	Course Contents: Recommended exercises	24BCA52021
	 Analyze the organization and identify the relationships in it. Identify the primary keys for all the entities. It keys like candidate keys, partial keys, if any. Relate the entities appropriately. Apply card relationship. Identify strong entities and weak Represent all the entities (Strong, Weak) in Represent relationships in a tabular fashion. Apply the First, Second and Third Normalization the database designed for the organization Practicing DDL commands. Creating databases, how to create tables, alter dropping tables and databases if not requirename commands etc. Practicing DML commands on the Database corganization DML commands are used to for managing databjects. Some examples: SELECT, INS DELETE Practice queries (along with sub queries) involuded ALL, IN, Exists, NOT EXISTS, UNION, INCOnstraints etc. Practice queries using Aggregate functions (SUM, AVG, and MAX and MIN), GRO HAVING and Creation and dropping of Views. 	entities, attributes an lentify the other linalities for each entities (if any). tabular fashion. on levels ering the database, red. Try truncate, reated for the example ta within schema ERT, UPDATE, ving ANY, TERSECT,



Course Title:	Computer Organization & Architecture	Course Code
Unit I	Boolean Algebra and Logic Gates: Logic Gates, B Boolean algebra, Simplification of Boolean algebra. Combinatorial Logic: Multiplexers, Decoders, Engage	ndors 4.11 10
Unit II	& Subtracters, Parallel Binary Adder, Parallel binary S Sequential Logic: Sequential circuits: Flip-flops, S-R, T, Clocked Flip-flop, Race around condition, Master sla Flop. Register Transfer and Micro Operations: Register Language, Register transfer, Bus and Memory Arithmetic Micro-operations, Logic Micro-operations Micro-operations, Arithmetic Logic Shift Unit.	Transfer 14 transfer, s, Shift
Unit III	Basic Computer Organization and Design: Instruction Codes, Computer Registers; Common bus system; Computer Instructions; Instruction formats; Instruction Cycle; Fetch and Decode, Flowchart for Instruction cycle; Register reference instructions, Addressing Modes. CPU Design: Specifying a CPU, design and implementation of a simple CPU (fetching instructions from memory, decoding and executing instructions, establishing required data paths).	
Unit IV	Asynchronous Data Transfer, Mode of Transfer - Program I/O, Interrupt I/O, Direct Memory access(DMA). Memory Organization: Memory Hierarchy, Main Memory Organization: Memory Hierarchy, Main Memory Virtual Memory, Associative Memory, Cache Memory Virtual Memory. I/O Interrupt, types of Interrupts, Program Interrupts, Direct Memory Access (DMA)	faces, mmed mory, 14
Reference B	Books:	
1	M, Morris Mano; Computer System Architectures; III Edi India,2008	ition, Prentice Hall of
2	Andrew S. Tanenbaum, Structured Computer Organization	
3	WilliamStallings, Computer Organization and Architecterson	on, Printice Hall
4	John D. Carpinelli: Computer Systems Organization & Edition; Person Education Asia, 2008	& Architecture: 3rd
5	MalvinoB; Digital Computer Electronics III Edition; TMF	



Semester-III

Course Title:	itle: Data Structures and Algorithms Co		
Unit I	Introduction to Algorithm Design: Algorithm, its characteristics, efficiency of algorithms, analyzing Algorithms and problems. Linear Structure: Arrays, records, stack, operation on stack, implementation of stack as an array, queue, types of queues, operations on queue, implementation of queue.	24BCA63017	
Unit II	Linked Structure: List representation, Polish notations, operations on linked list - get node and free node operation, implementing the list operation, inserting into an ordered linked list, deleting, circular linked list. Tree Structure: Concept and terminology, Types of trees, Binary search tree, inserting, deleting and searching into binary search tree, tree traversals	13	
Unit III	Graph Structure: Graph representation - Adjacency matrix, adjacency list, Warshall's algorithm, adjacency multilist representation. Orthogonal representation of graph. Graph traversals - BFS and DFS. Shortest path, traversals		
Unit IV	Searching and sorting: Searching - sequential searching, binary searching, hashing. Sorting - selection sort, bubble sort, quick sort, heap sort, merge sort, and insertion sort, efficiency considerations.		
Reference 1	DOOKS.		
1	S.Lioschutz: Data Structures, Mc Graw Hill International Edition.		
2	Pearson. Data Structures and Pearson.	Algorithms,	
3	A. MichaelBerman: Data Structures via C++, OxfordUniversity Pr		
4	SaraBaase and Allen Van Gelder: Computer Algorithms, Pearso Asia.	ress. n Education	

Course Title:	Data Structures Lab Using C/C++	Course Code:
	 Given {4,7,3,2,1,7,9,0} find the location of 7 using Binary search and also display its first occurrence. Given {5,3,1,6,0,2,4} order the numbers in ascendable Bubble Sort Algorithm. Perform the Insertion and Selection Sort on the in {75,8,1,16,48,3,7,0} and display the output in de. Given {5,3,1,6,0,2,4} order the numbers in ascendable Sort Algorithm. Given {5,3,1,6,0,2,4} order the numbers in ascendable Sort Algorithm. Given {5,3,1,6,0,2,4} order the numbers in ascendable Sort Algorithm. 	e. ding order using put scending order. ding order using Quick

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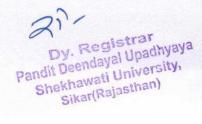
- 6. Write a program to insert the elements {61,16,8,27} into singly linked list and delete 8,61,27 from the list. Display your list after each insertion and deletion.
- 7. Write a program to insert the elements {61,16,8,27} into linear queue and delete three elements from the list. Display your list after each insertion and deletion.
- 8. Write a program to insert the elements {61,16,8,27} into circular queue and delete 4 elements from the list. Display your list after each insertion and deletion.
- 9. Write a program to insert the elements {61,16,8,27} into ordered singly linked list and delete 8,61,27 from the list. Display your list after each insertion and deletion.
- 10. Write a program to add 6x3+10x2+0x+5 and 4x2+2x+1 using linked
- 11. Write a program to push 5,9,34,17,32 into stack and pop 3 times from the stack, also display the popped numbers.
- 12. Write a recursive program to find GCD of 4,6,8.
- 13. Write a program to inert the elements {5,7,0,6,3,9} into circular queue and delete 6,9&5 from it(using linked list implementation)..
- 14. Write a program to create a binary tree with the elements {18,15,40,50,30,17,41} after creation insert 45 and 19 into tree and delete 15,17 and 41 from tree. Display the tree on each insertion and deletion operation
- 15. Write a program to create binary search tree with the elements {2,5,1,3,9,0,6} and perform in order, preorder and post order traversal.

Course Title:	Object Oriented Programming Through C++	Course Code: 24BCA6302T
Unit I	Introduction to Object Oriented Concepts: Evolution OOP, OOP Paradigm, advantages of OOP, compared between functional programming and OOP appropriate characteristics of object oriented language — objects, clainheritance, reusability, user defined data typolymorphism, overloading.	on of arison
Unit II	Introduction to C++: C++ tokens, data types, C++ operatype conversion, variable declaration, arrays, statement expressions, conditional statements, Jumping statements, functions, pointers, structures. Classes and Objects: Classes, objects, defining mentions, arrays of class objects, pointers and class	ents, ents, 10

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	passing objects, constructors, types of constructors, destructors, this pointer, access specifiers, friend functions, inline functions.		
Unit III	Inheritance: Introduction, Importance of Inheritance, types of inheritance, Constructor and Destructor in derived classes., member access control.		
	Polymorphism: Functions Overloading, Operator Overloading, early binding polymorphism with pointers, Unary and Binary Operator Overloading, Overload Assignment Operator, Copy Constructor.	10	
Unit IV	Virtual Function: Virtual Function, late binding, pure virtual functions, abstract classes, Generic Programming with Templates, Friend function, Overloaded Function Templates, Multiple Arguments function Template.		
Cine IV	File Management: Handling Data files (sequential and random), Opening and closing of files, stream state member functions, Operations on File, Exception Handling.	9	
Reference	Books:		
1	Deitel HM & Deitel JP; C/C++ How to program; 5thEdn; Pearson		
2	Balagurusamy; Object Oriented Programming in C++; 4th Edition Ti	MH.	
3	Mastering C++; Tata Mcgrow Hil		
4	KanetkarY.: LET US C++; BPB		

Course Title:	OOI Lab		Course Code: 24BCA6302P
Teaching I	Ir./ Week	: 4	1307103021
	Course	Contents: Recommended exercises	
	1.	Simple C++ applications for understanding an instant of a class	references to
	2.	Handling Arrays and strings in C++	
		Inheritance applications	
		Functions overloading	
	5.	Operators overloading	
	6.	Use Virtual functions	
	7.	Generic programming	
	8.	Exception Handling	
	9.	File operations	



Course Title:	Networking Technologies C	ourse Cod
Unit I	 Introduction: Network definition, Network topologies, Types of Network, Layered network architecture, Categories of Network, protocol, Standards and interface. Network Models: client-server, peer-to-peer, OSI reference model, Architecture and functions of layers. TCP/IP protocol 	12
Unit II	Data Communication Fundamentals: Analog and digital signal, Data-rate limits, Digital to digital & Digital to analog modulation. Guided and Unguided Transmission media Data Link Layer and Network Devices Data link layer: framing, error detection and Corrections, flow control, Network devices: switches, routers, bridges, etc., MAC addressing and Ethernet standards.	14
Unit III	Routing algorithms, Network layer protocol of Internet- IP protocol. Transport Layer Functions and Protocols: Transport services, Berkeley socket interface overview, Transport layer protocol of Internet- UDP and TCP. Overview of Application layer protocol, DNS protocol, WWW &HTTP protocols.	
Unit IV	Circuit Switching: Simple Circuit Switching, Circuit Switching Networks, Space Division switching, Time Division Multiplexing, Routing in Switching Networks, Control Signals & Channels. Packet Switching concepts and principles. Network Security and Wireless Networks Network security concepts: encryption, firewalls, VPN, Wireless networks and technologies.	13
eference B	ooks: BehrouzA.Forouzan, "Data Communication and Networking", 4th edit McGraw Hill.	ion, Tata
2	A. S. Tanenbaum, "Computer Networks" Pagerson Ed.	
3	WilliamStallings, "Data and computer communications", Pearson education Asia, 4th Asia, 7th Ed.	Ed.,
4	"Computer Networking: A Top-Down Approach" by James F. Kur Keith W. Ross	IIOIIaana



Semester-IV

Course Title:	PHP Programming	Course Code
	Introduction to PHP: Installation of PHP and MyS	OL PUD
Unit I	Writing PHP, Parsing PHP code, Embedding PHP and Executing PHP and viewing in Browser.	of PHP, d HTML 9
Unit II	Control Structures: Data types, Operators, PHP variable and global variables, Comments in PHP, Control S Condition statements, IfElse, Switch, ? operator, Loop Break Statement Continue. DoWhile, For, For each, I Return. Arrays: Numeric, Associative and Multidimension	tructures, os, While, Exit, Die,
Unit III	Strings: Creating and accessing String, Searching & R. String, Formatting String, String Related Library function matching, Replacing text, Splitting a string with a Expression Functions: Defining a Function, Calling a Function, Passing, Returning value from function Form Data Handling: \$_GET, \$_POST, \$_REQUEST Value Cookies handling, Session Management	Replacing a, Pattern Regular arameter
Unit IV	Exception Handling: Understanding Exception and erroratch, throw File Handling: Opening and closing a file, Corenaming and deleting a file Database Handling: Connection with MySql Database or ODBC, Performing database, operation (Insert, Delete, Update, Select, Truncate Order By), Setting query parameter.	opying, ndling:
Reference B	ooks:	
2	PHP, The CompleteReference, StevenHolzner, TMH	
	Degining PHP 5.3, MattDovle John Wiley & Cons	
4	Core PHP Programming Leon Atkinson Pearson publishers Beginning PHP 5.0 Database ChristopherScollo, DeepakThomas, Wrox Press	Harish,Rawat,



Course Title:	PHP Lab	Course Code
	Content: Recommended exercises: Exercise based on pa PHP Programming	per 24BCA64011
	1. Installing XAMMP	
	 Variables, Data Types, Constants, Operators, Programming Loops, 	
	3. PHP Functions,	
	4. Arrays	
	5. Strings Functions	
	6. PHP Form Handling, Require & Include	
	7. PHP with MySQL	

Course Title:	Object Oriented Concepts Using Java Course Programming 24BC	
Unit I	Java Programming: Basic concepts of object orion programming (Objects and Classes, Data Abstraction Encapsulation, Inheritance, Polymorphism, Dyndining, Message passing), Java features, JVM, Byte interpretation, simple java program, command line argument types, type casting, operators (Arithmetic, increndecrement, relational, logical, bit wise, conditional) expressions.	ented n & amic code nent,
Unit II	Decision Making and Branching: Decision making branching (ifelse, else if, switch), looping, classes, objand methods, visibility control, constructors, wrapper classes nesting of methods, Arrays and strings handle Polymorphism: Function overriding, Operator overload final classes.	iects sses, 10
Unit III	Inheritance & Multithreaded Programming: Inheritant Types of Inheritance, Abstract class, interfaces, package multithreaded programming, extending thread, life cycles thread, using thread methods, thread priority, synchronizate Exception Handling: Exception-Handling fundament Exception types, try, catch, throw, finally, creating except sub classes.	ges, e of ion. 11
Unit IV	JSP: Introduction to JSP, Directory Structure, Lifecycle JS Scripting Elements. JAR files, Servlets Life cycle of servlet, JDBC connectivi	8
1	Mastering java 2" BPR Publication	.7.
	Mastering java 2", BPB Publications. Programming with E.Balagurusamy Tata McGraw Hill Companies	Java A Primer,

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2	Java Programming JohnP.FlyntThomson2nd
3	I IIC COmplete reference TAXA 2
4	The complete reference JAVA2, Herbertschildt. TMH Arnold, Gosling, "The Java Programming Professional 2000", AddisonWes
	Publication Publication Professional 2000", Addison We

Course Title:	Java Lab	Course Code
	Content: Recommended exercises:	24BCA6402
	 Simple java applications for understanding referance an instant of a class Handling Arrays in JAVA Handling strings in JAVA Implementation polymorphism Package creation Developing user defined packages in java Use of Inheritances Use of Interfaces Threads, Multithreading Collection handling GUI/Swings applications I/O Stream handling Exception Handling 	
	14. JSP 15. Servlets	

Course Title:	Mathematics & Statistics	Course Code:
Unit I	Sets: Definition of sets, representation of sets, type of sets, Operations on sets, Sub sets, Power set, Universal set, Complement of a set, Union and Intersection of two sets, Venn diagrams, Principles of Inclusion and Exclusion. Relations: Cartesian product of sets, Definition of relation, Types of relations- reflexive, symmetric, anti-symmetric, transitive, equivalence. Functions: Definition, Domain & Range of a functions, one to one and onto functions, Bijective functions, composite functions, inverse of functions.	24BCA6403T
Unit II	Logic and Proofs: Proposition, Conjunction, Disjunction Negation, Compound proposition, De Morgan's laws, Tautolit and Contradiction. Matrices: Definition and Types of Matrices, Addition, Subtraction and Multiplication of Matrices, Non-commutatively of multiplication of matrices, Scalar	13

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	Multiplication, Transpose of a Matrix.	
	Determinant: Determinant of a square matrix (up to 3x3 matrices), properties of determinants, minors, cofactors, expansion of determinants, application of determinants in finding the area of a triangle. Adjoint and Inverse of a matrix, Solution of system of linear equations by Cramer's Rule.	
Unit III	Statistics: Data collection methods, Data classification, Frequency Distribution, Graphical representation of frequency distribution. Measures of Central Tendency-Mean, Median, Mode, Measures of Dispersion-Mean Deviations, Standard Deviations, Variance	12
Unit IV	Correlation Analysis: Correlation, Types of Correlations, Methods of Studying Correlations, Measure of Karl Pearson's coefficient of correlation, Rank Correlation Coefficient. Regression Analysis: Regression, Use of regression analysis,, Difference between Correlation and Regression Analysis.	13
Reference	Regression Lines Equations, Properties of regression lines. Books:	
1	C.L.Liu: Elements of Discrete Mathematics, Tata Mc-Graw Hill Proceedings of Company Ltd., 2000	ublishin
2	Seymour Lipschutz; Discrete Mathematics; TMH.	aonaini,
3	KennethHRosen; Discrete Mathematics Its Applications; 6 Edition, M	d area

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